Music in Practice

Applied subject

Music in Practice gives students opportunities to engage with music productions, and, where possible interact with practising artists.

Students are exposed to authentic music practices in which they learn to view the world from different perspectives, and experiment with different ways of sharing ideas and feelings. They gain confidence and self-esteem, and contribute to the social and cultural lives of their school and local community. They gain practical, technical

Objectives

By the conclusion of the course of study, students will:

- identify and explain music priciples and practices
- interpret music principles and practices
- demosntarte music principles and practices
- apply technical and expressive skills to performance and production of music works
- analyse the use of music priciples and practices their own and others' music works
- use language conventions and features to communicate ideas and information about music, according to context and purpose
- plan and modify music works using muisc principles and practices to achieve purposes
- create music works to communicate music ideas to audiences

and listening skills to communicate in and through their music.

Students explore and engage with the core of music principles and practices as they create, perform, produce and respond to their own and others music work in class, school and community settings. Thy learn about workplace health and safety (WHS) issues relevant to the music industry and effective work practices that lead to the acquisistion of industry skills needed by a practsing musician.

• evaluate the application of music principles and practices to music works and music activities

Pathways

A course of study in Music in Practice can establish a basis for further education and employment in areas such as performance, critical listening, music management and music promotions

Structure

Core	Electives			
Music Principles	 Community music Contemporary music Live production and performance Music for film, TV and video 	 The music industry Music technology and production Performance craft Practical music skills 		
Music Practices	gamesMusic in advertising	SongwritingWorld music		

The Music in Practice course is designed around core and elective topics

Assessment

For Music in Practice, assessment from Units 3 and 4 is used to determine the student's exit result, and consists of four instruments, including:

- at least two projects, with at least one project arising from community connections
- at least one performance, separate to an assessable component of a project
- at least one product (composition), separate to an assessable component of a project

Project	Performance	Product (Composition)	Extended response	Investigation
A response to a single task, situation and/or scenario that contains two or more components	A technique that assesses the physical demonstration of identified skills	A technique that assesses the application of skills to create music	A technique that assesses the interpretation, analysis/examination and/or evaluation of ideas and information in provided stimulus materials.	A response that includes locating and using information beyond students' own knowledge and the data they have been given
At least two different components from the following: • written: 500–900 words • spoken: 2½–3½ minutes • multimodal - non- presentation: 8 A4 pages max (or equivalent) - presentation:	Music performance: minimum of two minutes total performance time Production performance: Variable conditions	Manipulating existing sounds : minimum of two minutes Arranging and creating: Minimum of 32 bars or 60 seconds	Presented in one of the following modes: • written: 600–1000 words • spoken: 3–4 minutes • multimodal - non-presentation: 10 A4 pages max (or equivalent) - presentation: 4–7 minutes.	Presented in one of the following modes: Written: 600- 1000 words Spoken: 3-4 minutes Multimodal – non- presentation: 10 A4 pages max (or equivalent)

3–6 minutesperformance:		Presentation: 4- 7 minutes
variable conditions		
 product: variable conditions 		